



BORIS THE SPIDER

A Journal of Duplicious Doings, Raw Power, and Naked Greed

4 Oct 92



Vol 4. #7

TWO NMRS!! DIP & 1830 VARIANT TO BEGIN!

Two players filling four game positions were NMR this time--and this despite a press-time of three-quarters past Thursday. So would Jack McHugh & Eric Ford provide alternate orders for Italy in BORIS V and Russia is BORIS IV respectively. Alas! I have no alternates available for KREMLIN or DUNE. I'll probably shanghai some local players if the need arises. If anyone would be interested in assuming the PCS position in KREMLIN or Austria in DUNE on short notice, let me know.

If Drew Franz is back from submarine duty, we have a quorum for BORIS VI. If not, we'll wait until he is. Those signed up should find a copy of the House and Press Rules enclosed. All I need this time is your country preference list and perhaps your position within each possible government.

We've seven signed up for the 1830 variant. These will find a copy of both the Reading (from THE GENERAL) and the Coalfields (from G.I., courtesy of Dick Martin) variants enclosed and a ballot. Whichever option gets the most votes will be it. GM will break any ties as his whims directs. We will go with seven players (\$345 each at start) if need be. Then again 1829 can handle nine...

BORIS'S BBB

Thought for the Season: Who dares, wins. —SAS motto

Address & Phone Changes: Effective 15 Oct, Wayne Morrison will have a new address, 412 Primrose Lane, Dustin, er, Destin, FL 32541; no phone yet. Paul Saunders' phone has been changed to (703) 406-4157. As near as I can tell, Don Chinnery will be in Asheville this month.

1856: A Preview--(Don Chinnery reporting from Gen Con/Origins). The game was designed by Bill Dixon of Canada. He had three hand-made prototypes there for open gaming. I was fortunate to have had the opportunity to play it three times. Uses 18xx game system. Takes place in Canada in the area surrounded by the Great Lakes (Toronto et al). Private companies work similar to 1830 except two, one of which has port facilities and the other bridge/tunnel access to Detroit. These latter two gain additional income as a result and can also sell the rights to others. Major share companies (11 total) can be floated whenever the number of shares sold equal current train availability. So when starting you would only need two shares (i.e. one certificate - prez share would do it). Companies only have operating capital equal to shares that have been sold. Cash of companies and players is very limited. As more shares sold from bank additional cash is turned over to the company. Loans can be made from the government. If loans are not paid off when the #6 trains come out, the companies are taken over by the government railway and a share conversion occurs.

The numbering same as 1830 plus some additional tiles. Single town tiles can be overlaid or replaced after 6-trains are available. Tile and train progression same as 1830.

Mayfair Games bought the rights to the game during Origins/Gen Con. There is a move on to organize a Train Gamers Association (TGA). Train Cons are planned for the future. Get togethers at Origins and other big cons are planned. Committees are planned for standardization of basic rules for various game systems, for example 18xx series.

I rate 1856 over 1835 and 1830. I have never played any of the others (1829, etc).

BOOS & KUDOS

This Month's BORIS Eagle Eye Award goes to Don Chinnery. Don, are you a retired accountant?

This month's Madame Boldus Press Excellence Award goes to Boris for his commentary on BORIS V.

This month's Ms Her Super-Suds Bomb goes to Paul Saunders for his triple NMR and the unreported change of phone number. 'Nuff said.

DEADLINE for all games is noon CST on 7 Nov 92.

RIOTS IN RUSSIA! GERMANY RESISTS!

IV

FALL 1903

German resistance proved tough enough to slow the Anglo-French assault. Looks like Germany-Turkish (and our) subversive activities have had some real effect in Russia where a troop mutiny is in full gear due to the Tsar's refusal to issue vodka rations to any but Imperial Guards and suicide squads. Meanwhile in the South, Wormiongue's Italian puppet continues to grow at the new Sultan's expense while easily holding off President Razzarday's sole fleet. We expect to see a flurry of ship launchings in the Med and the Atlantic as the need for armies to face the Kaiser declines precipitously. The big question is whether the Anglo-French entente continues to roll or, as 900 years of European history suggests, things heat up across the Channel.

TROOP MOVEMENTS

AUS (Frying): A Boh-Vie, A Bad S A Boh-Vie, A Ser S ITA F Ion-Gre, A Vie-Tri, [P Bul(sc) S ITA F Ion-Gre];

ENG (Shackleton): A Fin S P Ska-Swe, [A Yor-Kie], F Den S A Yor-Kie, F Hel C A Yor-Kie, F Nth C A Yor-Kie, F Ska-Swe;

FRA (Razzarday): A Bar S A Tri-Mun, [A Hol-Kie], A Par-Pic, A Rah S A Tri-Mun, A Tri-Mun, [P Wes-Tyn];

GER (J. Fisher): A Ber S A Kie, [A Kie S A Mun], [A Mun S A Ber](r-??);

ITA (Klausutis): A Tun H, A Ven S AUS A Vie-Tri, F Ion-Gre, [P Nap-Tyn];

RUS (Saunders): NME A Gal H(u), A Sil H(u), A Ukr H(u), F Bul H(u), F Sev H(u);

TUR (Tsuk): [P Con-Bul(sc)], F Eas-Ion, [P Gre H](r-??);

Orders in brackets fail; d = destroyed due to lack of legal retreat, orb = off the board, r-?? unit must retreat, u = unordered. German A MUN must retreat to BOH or orb. Turkish P GRE must retreat to either AEG, ALB, or orb.

SUPPLY CENTER CHART

AUS: Bud, Tri, Vie, Ser, -Gre, +Bul

(5) Even

ENG: Edi, Lon, Lpl, Nwy, -Hol, SUP, +Den, +Swe

(7) Build 1

FRA: Bre, Mar, Par, Por, Spa, Bel, +Hol, +Mun

(6) Build 2

GER: Ber, Kie, -Mun

(2) Tear 1 *

ITA: Nap, Rom, Ven, Tun, +Gre

(5) Build 1

RUS: Mos, Sev, War, Rum, -Swe

(4) Tear 1

TUR: Ank, Con, Smy, -Bul

(3) Even **

*If German A MUN retreats orb, Germany is even.

**If Turkish P GRE retreats orb, Turkey may build one.

Due next time will be orders for Winter 1903/04 and for Spring 1904. Spring orders may be conditional on results of the Winter orders. I expect Paul back next time, but would Eric Ford send in conditional orders for Russia just in case? By the way, Paul has a new phone number.

BORIS WORLD PRESS REVIEW

MORROCCO--The King's constables have begun reported an upsurge in muggings and beatings since the war on the continent has begun. Of particular note is the recent mishaps of Abdul the merchant. Sahib Abdul was returning home from his place of business late at night when two assailants drug him into an alley and systematically pummeled him black and blue prior to breaking both his legs. Although Abdul could not identify his attackers, they spoke Italian and kept repeating the word "Mafioso". Information leading to the arrest and beheading of the assailants will be rewarded according to the constabulary.

CLASSIFIEDS

Nothing is more surprising than the attack without mercy.

Somewhere on the German Lines: Mr. Rico, there're bugs everywhere!

Elsewhere on the German Lines: Run away, run away!

RIOTS IN ITALY!!

BRITS STAB FRENCH!

FALL 1903

Pope Brad's recent fascination with an American high school sport seems to have tempted him into a bad decision. Declaring that football shall no longer be played in Italy in favor of this mutant form of English rugby football. His immenseness has sparked riots throughout the country. Austria was quick to take advantage of the unrest and has regained TRI. The Anglo-Russian alliance, meanwhile, is going strong and now controls over half of Europe. President Langbert has discovered anew why centuries of French monarchs never turned their back on an Englishman. Will the Little 5 manage to ignore their squabbles long enough to present a divided front to the Big 2? We doubt it. Therefore it is time for our agents to foment discord between London and St Petersburg.

TROOP MOVEMENTS

AUS (R. Fisher): A Bud-Ser, A Vie-Tri;

ENG (Morrison): A Hol-Ruh, A Kie S RUS F Bal-Ber, F Bel H, F Den S A Kie, F Eng-Bre, F Nth-Hol;

FRA (Langbert): [A Ber-Man](d), [A Mar-Pie], [A Par-Bar], F NAF-Tun, F Spa(sc)-Lyo, F Tun-Tyn;

GER (Ford): A Bur H, A Mun H, A SU H;

ITA (Wilson): NMR A Alb H(u), A Pie H(u), A Ven H(u), F Adr H(u), F Ion H(u);

RUS (Shacklett): A Arm-Ank, [A Bul-Gre], A Lvn-Pr, A Rum S AUS A Bud-Ser, [A War-Sil], F Bal-Ber, [F Bla-Con], [F Smy S F Bla-Con];

TUR (Frueh): [A Con S F Aeg-Smy], [F Aeg-Smy], [F Gre-Bul(sc)].

Orders in brackets fail; d = unit destroyed due to lack of valid retreat; orb = off the board; r-?? = unit is dislodged and must retreat; u = unordred.

SUPPLY CENTER CHART

AUS: Bud, Vie, -Gre, +Ser, +Tri	(4) Build 2
ENG: Edi, Lon, Lpl, Hwy, Bel, Den, +Bre, +Hol, +Kie	(9) Build 3
FRA: -Bre, Mar, Par, Por, Spa, -Ber, +Tun	(5) Even
GER: -Kie, -Hol, Mun	(1) Tear 2
ITA: Nap, Rom, Ven, -Tri, -Tun	(3) Tear 2
RUS: Mos, Sev, Stp, War, Rum, Sve, -Con, -Ser, +Ank, +Ber, +Bul, +Smy	(10) Build 2
TUR: -Ank, -Smy, -Bul, -Con, +Gre	(2) Tear 1

One next time will be builds/tears for Winter 1903 and orders for Spring 1904. The latter may be conditional on the Winter results. I expect Brad back next time, but will Jack McHugh send conditional orders for Italy?

Embassy Beat

BERLIN--Combining what was to have been a battlefield the only remaining evidence of the once great German military machine seems to be the diary of the former Kaiser. Although proof of authenticity remains uncertain, if genuine this could prove to be at least a mediocre historical artifact. Quoting now from the last pages should give, if not valuable at least curious, insight regarding the final thoughts of the vanished, vanquished would be conqueror:

"Alas, Brumhilde, I should have listened. All hope is lost. All communication has been cut off and we are alone. I have disbanded the army telling the troops to disguise themselves as gypsies and attempt to reinfiltate the enemies' lines making their own way home. As for me, I shall journey eastward. My faithful advisor Brahman Suli Llama tells me of a belief that though life is transitory it is also cyclic. Each of us can look forward to reincarnation and renewal. If this is not true then my loss is no greater. But, if it is true then I'LL BE BACK!!"

BORIS World Press Review

LONDON OBSERVER--Destructive storms out of the north pounded BAL, NTH, and ENG, forcing the fleets to seek southern and western ports for safety. Let us hope that the winds and high seas abate and our troops can return safely.

Despite the weather our armies have continued with the offensive to free the Low Countries of

- CONTINUED ON PAGE

**CRUELTY IS IN
B&M AND PR BEGIN OPERATING!**

2-TRAINS DIE!!

PLATED STATUS:

Morrison: \$109, SVN&R, D&H, M&H, 6 C&O(Pres), 1 B&O
 Klausutis: \$291, C&SL, C&A, 3 PA(Pres), 2 B&O(VP), 3 NYNH&H(Pres)
 Anchors: \$727, 1 NYNH&H, 2 B&O(VP), 1 C&O, 2 B&M (Pres)
 Hanna: \$195, 5 B&O(Pres), 1 NYNH&H, 1 C&O <Priority>

OPERATION STATUS:

Company	Value	Pool	Bank	Par	Cash	Trains	Tokens	B&O
A112	0	0	na	\$570	223	1	NYNH&H	F80
5	0	n/e	\$50	2223	0			
C&O	E76	2	0	na	\$560	23		
PA	B90	0	7	\$90	---	-		4
B&M	A100	0	8	\$100	---	-		2

TRAIN AVAILABLE: 334444555666DDDDDD

STOCK ROUND 6 (new):

Hanna buys 1 C&O (\$195-76 = \$119)

Morrison passes. Klausutis buys 1 PA (\$291-90 = \$201)

Anchors buys 1 B&M (\$727-100 = \$627)

Hanna buys 1 C&O (\$119-76 = \$43)

Morrison passes. Klausutis buys 1 PA (\$201-90 = \$111)

Anchors buys 1 B&M (\$627-100 = \$527)

Hanna & Morrison pass. Klausutis buys 1 PA (\$121-90 = \$31); PA floats!

Anchors buys 1 B&M (\$527-100 = \$427)

Hanna, Morrison, and Klausutis pass. Anchors buys 1 B&M (\$427-100 = \$327); B&M floats!

Hanna, Morrison, and Klausutis pass. Anchors buys 1 PA (\$327-90 = \$237).

Hanna, Morrison, and Klausutis pass. Anchors buys 1 PA (\$237-90 = \$147).

Hanna, Morrison, and Klausutis pass. Anchors buys 1 PA (\$147-90 = \$57).

All pass.

C&O is sold out so its price rises to D82. Hanna retains the Priority Card for SR 6.

OPERATION ROUND 6.1:

Private company income: Morrison collects \$5+15+20 = \$40; Klausutis collects \$10+25 = \$35.

B&O: Lay Tile #53 in H15(sw). Run H15-J14 (\$70), H15-H16 (\$80), H16-G17-G19S (\$100). Pay dividend (CCH +\$125, JMA +\$50, TJK +\$50, WM +\$25); price goes to A126.

B&M: Place token in E25. Lay Tile #14 in F22(w). No runs, so price slips to A90. Buy two 3-trains (\$1000-360 = \$640)

PA: Place token in H12. Lay Tile #57 in H10(e). No run so price slips to B82. Buy 3-train from NYNH&H for \$160 (\$900-160 = \$740).

C&O: Lay Tile #69 in G7(ne). Run J2-H4-F6 (\$80) & F6-G7 (\$40). Pay dividends (WM +\$72, CCH +\$36, JMA +\$12); price moves to D90.

NYNH&H: No tile play. Run G19N-F20H (\$70), G19N-F20S (\$70), F22-F24 (\$40). Pay dividend (NYNH&H +\$90, TJK +\$54, JMA +\$18, CCH +\$18); price rises to E90. Buy 4-train (\$300-300 = \$0). 2-Trains are scrapped.

Due next time are orders for OR 5.2 and conditional orders for SR 6. Hanna retains the Priority.

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GREED IS GOOD

QUIET OPERATING ROUND

NEW ISSUES EYED FOR STOCK ROUND



WEEKEND: Mike Puffenberger began SR3 and OR3 with \$40, not \$60 or \$84. Wayne had \$61, not \$36. Thanks to Don Chinnery for catching this.

OPERATING ROUND 3.1:

Private Companies pay Zieske \$15, Morrison \$5+20=\$25, NYNH&H \$10, and Kuntz \$25

B&O: Upgrades J14 with Tile #14(se). Run J14-K13 (\$60), J14-H15 (\$60), J14-K15 (\$50). Pay dividend (TRC +\$68, MP +\$68, WM +\$34), stock goes to A112. Buy 3-train (\$660-180 = \$500)

NYNH&H: Upgrades NY (\$290-80 = \$210). Run G19(H)-F20 (\$70), F20-F22 (\$30), F22-F23-E23 (\$60). Pay dividends (JB +\$60, PZ +\$64, WM +\$16), stock goes to A112

OPERATING ROUND 3.2:

Private Companies pay Zieske \$15, Morrison \$5+20=\$25, NYNH&H \$10, and Kuntz \$25

B&O: Lays Tile #57 on H16(se). Run J14-K13 (\$60), J14-K15 (\$50), J14-H15 (\$60), H15-H16 (\$50). Pay dividend (TRC +\$68, MP +\$68, WM +\$44), price jumps to A126

NYNH&H: Lays Tile #7 in Hex F18(se). Run G19N-F20N (\$70), G19N-F20S-F22 (\$90), F22-F24 (\$30). Pay dividends (JB +\$95, PZ +\$76, WM +\$19), stock goes to A126b

Morrison has the priority for the fourth stock round. Due next time are orders for Stock Round 4 and conditional orders for Operating Rounds 4.1 and 4.2 (remember to collect your private company income!) in case no new RRs start. Green Tiles are available and players may now sell private companies to corporations.

PLAYER STATUS:

Zieske:	\$205, D&H, 4 NYNH&H(PP)
Morrison:	\$219, SVN&R, M&H, 2 B&O, 1 NYNH&H <PRIORITY>
Bliss:	\$229, 5 NYNH&H(Prez)
Kuntz:	\$ 92, C&A, 4 PA(Prez)
Puffenberger:	\$240, 4 B&O(PP)
Chinnery (TRC):	\$196, 4 B&O(Prez)

OPERATION STATUS:

Company	Value	Pool	Bank	Par	Cash	Trains	Tokens
B&O	A126a	0	0	n/a	\$ 500	2223	1
NYNH&H	A126b	0	0	n/a	\$ 320	2223	0,C&SL
PA	D76	0	6	\$76			

TRAINS AVAILABLE: 3334444555666DDDDDD.
The Bank has \$10,145.

GAME AUDIT COMPLETED

ERRATA: Lots of mistakes last time. Tile #58 in F6 is (e), not (ne) (the map is correct). Don has pointed out that we paid private income twice last time. He missed that his second train should've been 2+2. The true game status as of the beginning of the 4th SR is:

PLAYER STATUS:

Chuck Hanrahan (CCH): 109M, #1, #4, #5, #6, 2 SX.

Rick Egwoldt (RE): 24M, NF, OB, 5 BY(Dir)

Don Chinnery (Der Bahn Corp = DBC): 41M, L-D, #3, 5 SX(Dir)

John Butta (Volksdampfzug = Vdz): 75M, #2, Braun, Hann, PB, 1 BY <Der Zug>

CORPORATION STATUS:

Company	Value	Pool	Bank	Par	Cash	Trains	Tokens
#1	--				40	2	0
#2	--				40	2	0
#3	--				40	2	0
#4	--				60	22	0
#5	--				50	2	0
#6	--				60	2	0
BY	C86	0	4	92	472	2	5
SX	D84	0	3	66	416	22+	2

STOCK ROUND 4

Butta passes.

Hanrahan buys 1 SX (CCH 109M-88 = 21M, SX +88M)

All pass

OPERATING ROUND 4

Privates pay RE (5M+10 = 15M) & Vdz (25M+30+15 = 70M)

#1: Lay Tile #9 in J2(se). Run H2-H4 (40M) (#1 +20M, CCH +20M)

#2: Run E19-C11 (70M) (#2 +35M, Vdz +35M)

#3: Lay Tile #7 in F20(nw). Run F14-F12 (40M). (#3 +20M, DBC +20M)

#4: Lay Tile #9 in E9(sw). Run G5-H4 (30M) & G5-H5 (30M) (#4 +30M, CCH +30M)

#5: Run E19-C21 (50M). (#5 +25M, CCH +25M)

#6: Lay Tile #58 in B14(e). Run C11-A11 (60M). (#6 +30M, CCH +30M)

BY: Lay Tile #8 in M13(se) (472M-50 = 422M) & #9 in O13(se). Run O15-L14 (60M). Pay dividend (RE +30M, Vdz +6M); price returns to C92. Buy a 2+2-train (422M-120 = 302M).

SX: Lay Tile #69 on H17(ne) & #201 on H20(?)**. Run H16-H20 (50M) & H16-H17 (30M). Pay dividends (DBC +40M, CCH +24M); price returns to D68. Buy two 2+2-trains (504M-240 = 264M).

* Ordered the play of a nonexistent Tile #10 in B12(e) with conditionals for unconnected tiles.

** Ordered the play of Tile #202 in H20(ne). Both #202s already in play. Since the only other possible play into H20 is Tile #201 and since Don clearly intended to connect into H20, the GM, rather than halting play here, rules that Tile #201 was played and will leave the orientation to the discretion of DBC. In order to avoid similar happenings, note our new feature, "Rare Tile List."

Rick has *der Zug*. Orders for Stock Round 5 and Operational Round 5 are due next time. Note that only BY and SX shares are available until they are all sold out. Then the BA directorship is available, followed by PR and BA shares.

---Continued on page 11



KREMLIN

ZENJARPLAN PURGES TWO!!

BADENUFF DODGES BULLET!



Don Farrow: Committee of Modern Marxists into Expanding Socialism (COMMIES) <1 Wave>
 Mike Anchors: Old Red Farts (ORF)
 Mark Frush: Marginal Mechanics Faction (MMF) <1 Wave>
 Paul Saunders: Party of Cartographic Socialists (PCS)

Year Sixteen

Party Chief:	Badenuff (X), 62;	7 IP (COMMIES*)
KGB Head:	Zenjarplan (Q), 63(w);	4 IP (COMMIES*), 3 IP (MMF)
Foreign Minister:	Putschnik (Y), 53(w);	1 IP (PCS*)
Defense Minister:	Mischief (I), 74(w);	8 IP (MMF*), 6 IP (COMMIES)
Ideology Chief:	Satin (O), 62(s)	
Industry Minister:	Patina (S), 58	
Economy Minister:	Shootemdedsky (H), 69	
Sports Minister:	Krakemheds (E), 73(w);	2 IP (MMF*)
Candidates:	B,C,D<4 IP (PCS*)>, K,M<? 64 2 IP (PCS*)>	
People:	G,J,L,O,R,S,T,U,V,W,Z	
Siberia:	H(67), P(62)	
The Kremlin Wall:	A	

PURGE PHASE: Q purges I ($20+2=22$); Q purges Y ($17+2=19$); Q ages 2 SP to 65.

SPY INVESTIGATION PHASE: Q opens investigations of H & E and ages 2 SP to 67.

HEALTH PHASE:

Badenuff (X, 62) drinks "1" bottle of Soviet champagne at a reception, becomes ill (++)
 Zenjarplan (Q, 67w) drinks "1" too, also falls ill (++)
 Satin (O, 62s) runs "11" km a day, no change.
 Patina (S, 58) takes "3" showers, catches a cold and becomes ill (++)
 Shootemdedsky (H, 69) dances for "16" hours, no change.
 Krakemheds (E, 73w) smokes "7" packs a day, gets sick (+).

ORF plays Card #4 and attempts to assassinate Badenuff (X). Attempt fails (2) miserably.
 COMMIES may denounce any Politician. The denounced will be shot on a die roll > 12; otherwise he/she will earn a "?"

Due next time are the identity of the unlucky denouncee and orders for the Replacement, Rehabilitation and Parade Phases. Conditional orders based on whether or not there is an execution are encouraged. The additional IP phase will be handled in a separate mailing.

Party Chief:	Badenuff (X), 62, **;	7 IP (COMMIES*)
KGB Head:	Zenjarplan (Q), 67(w), **;	4 IP (COMMIES*), 3 IP (MMF)
Foreign Minister:	<Vacant>	
Defense Minister:	<Vacant>	
Ideology Chief:	Satin (O), 62(s)	
Industry Minister:	Patina (S), 58, **	
Economy Minister:	Shootemdedsky (H), 69, ?	
Sports Minister:	Krakemheds (E), 73(w), *, ?	2 IP (MMF*)
Candidates:	B,C,D<4 IP (PCS*)>, K,M<? 64 2 IP (PCS*)>	
People:	G,J,L,O,R,S,T,U,V,W,Z	
Siberia:	I(24), N(67), P(62), Y(53)	
The Kremlin Wall:	A	

DUNE

GUILD MAKES ITS MOVE! EVERYONE IN BRAWLS!

ATREIDES
FREEMEN:

(Saunders), 3C, 8S, 3L, 10T in Arrakeen (4T toward KH).
(Morrison), 4C, 8S, 5L, 4T in Sitch Tabr, 3T in False Wall South, 5T & 1* in Habbanya Erg, 2T in False Wall West.

GUILD:

(R. Fisher), 4C, 8S, 5L, 5T in Tuck's Sitch, 3T in Habbanya Ridge Sitch, 2T in Cielago North.

HARKONNEN:

(Egwidit), 7C, 11S, 6L, 10T in Carthag, 4T in Broken Land.

TANKS: A 6T, D: T(1), G 1T

EMPEROR: H finished with 7C last time as I forgot to subtract the Karama he played, so two cards were up for bid this time. A's cards and G's spice were also in error and have been corrected above.

TURNO 4

1. The STORM moves from Sector 4 to Sector 9.
2. SPICE locations are Rock Outcropping(6) and Minor Erg(8); 4S remain in Cielago North
3. BIDDING: No bids, cards remain unbought.
4. REVIVAL: A revives 2T, G revives 1T.
- 5a. SHIPPING: F brings in 1T & 1* to Habbanya Erg; G ships 2T to Carthag (-1S).
- b. MOVEMENT: H plays HAIR, moves 4T from Broken Land to Arrakeen and 6T from Carthag to Arrakeen. F moves 6T and 2* from Habbanya Erg to Habbanya Ridge Sitch. G moves 2T from Cielago North to False Wall South.
6. COMBAT: G with 2T vs F with 3T in False Wall South. H with 10T vs A with 10T in Arrakeen. F with 6T & 2* vs G with 3T in Habbanya Ridge Sitch. G with 2T vs H with 4T in Carthag.

We'll only do combat this time. Send in your battle plans (including spice to be spent on troop support), the conditions under which you won't invoke a traitor, which captured leaders H will keep rather than render for 2S, and under what conditions you will play TRUTHTRANCE, KARAMA, etc. A is reminded to make his battle plan contingent on what he learns by prescience.

ATREIDES:

(Saunders), 3C, 8S, 3L, 10T in Arrakeen, (4T toward KH).

FREEMEN:

(Morrison), 4C, 8S, 5L, 4T in Sitch Tabr, 3T in False Wall South, 5T & 2* in Habbanya Ridge Sitch, 2T in False Wall West.

GUILD:

(R. Fisher), 4C, 7S, 5L, 5T in Tuck's Sitch, 3T in Habbanya Ridge Sitch, 2T in

False Wall South, 2T in Carthag.

HARKONNEN:

(Egwidit), 6C, 11S, 6L, 4T in Carthag, 10T in Arrakeen.

TANKS: A 4T, D: T(1)

Legend: A = Atreides, C = treachery cards, F = Fremen, G = Guild, H = Harkonnen, L = leaders, S = spice, T = tokens, * = Fedaykin, KH = Kwisatz Haderach

---BORIS V (continued from page 3)

German domination. They are advancing into the industrial RUH. White Hall is declaring that a vanquished Germany will never field an army again.

Classifieds Turkey to GM: I like a dying position.

BUD-PAR: Here Frogie, got a spicy little snack for you.

VIE-ROM: See we should have talked, now we're both in the soup.

Emperor to Sultan: Have I gone deaf? I don't hear anything. Please let me hear something, anything.

VIE-MOS: What's this? You suddenly develop a taste for tea and sourkraut?

R. Fisher to Ms. Nar: Sorry about the spelling but I'm in a hurry (again, shesh!)



The Staff

John Beutte
Scott Cameron
Don Chinnery
Dan Farlow
Richard Price
Jack Shaelein
Michael Tsuk

MAGIC REALM

Capt Avalon Beasts Checks!
Moondoggie Encounters Goblins!
Wulf Bleeds Profusely!



- "Moondoggie" the Sorcerer (Bushynall, Misty)
- "Wolf Ironheim" the Berserker
- "Scritch" the Witch King (Rabbit)
- "Woolly" the optional Wizard
- "Sir Jordan" the White Knight
- "Fang Gwifwulf" the Berserker
- "Capt Avalon" the optional Captain

EVENING 8

The unhidden Sir Jordan waits for Fang's attack. It never comes.

Moontree Roll = 8

Moondoggie casts MELT INTO MIST using MAGIC VI4* and PURPLE 4* (see note).

Peter (PHQ) mounted and Paul (P1) are deployed against Raoul (R5) and Roger (R6) respectively. Wulf attacks Peter and Capt Avalon backs at Wulf. Peter thrusts L*2 at Raoul while Peter's horse gallops M5* into Wulf's H*4 smash; Raoul's swing M*3/dodge 5 is too slow, so he joins the horse in Death's embrace. Paul's L*4 thrust catches Roger's dodge 5, so Roger too is harvested by the Destroyer of Delights. Capt A swings M*5 at Wulf, wounding his already fatigued FIGHT T6* hit. Capt A then grabs the loot from Peter.

Peter and Paul hem in a confused Wulf while Capt A runs away toward DW2. Peter swings M*4/dodges 4, Paul smashes M*4/ducks 4, and Wulf smashes H*4/ducks H6 at Peter. The Patrol score two wounds (MOVE H5*, MOVE H6) and damage Wulf's helmet.

Wulf disdains maneuver as Peter and Paul attack again. Peter's thrust/charge and Paul's swing/dodge both draw blood while Wulf's smash H*4 misses Peter badly. MOVE T6* and MOVE H4** are wounded.

Bellowing defiantly, Wulf swings H*4 at Peter. This unnerves (and beheads) Peter as he swings M*4/charges 4. Paul again draws blood as he thrusts/charges. Wulf wounds FIGHT H5 and the Patrol loot is now abandoned.

It's now one-on-one. Wulf's thrust H*4 catches Paul in full charge, and it's over. Capt A gets 4N and 2G for the dead Rogues, but loses 6N for the Patrol; Wulf gets 9N and 4G for the Patrol, but loses 4N for the Rogues.

DAY 9

Moontree Roll = 8

Moondoggie @ EV4: Pops a Purple to activate MIST (see note), M Ru2, M Ru1, M Ru5, MBLX reveals RUINS C, PATTER 5, a six-pack of arc-goblins appear at 2, a six-pack of spear-goblins appear at 5.

Capt Avalon between BY5 & DW2: M DW2, H(5.5=y), MDW3, MDW5

Wulf @ Inn w/R6 & R5: R(MOVE H6), M BY2, R(wounded FIGHT T6*), R(FIGHT T6*), R(wounded MOVE T6*)

Fang @ DW3 w/R7: H(2,1=y), MDW5, M M5, M M5; reveals RUINS M, FLUTTER 2.

Scritch @ Cr3: S(MS 6,6=yo), S(MS 4,4=spells), S(MS 6,5=yo), S(MS 6,3=yo); reveal STINK M, ALTAR 1, LOST CASTLE 1, PATTER 2, LAIR 3, CAIRNS 5, ROAR 6.

Woolly @ CV4: M Cr2, M Cr2, M Cr3, M Cr3

Sir Jordan @ DW3 w/R4: H(5,4=y), S(Lt 3,1), S(Lt 4,2), S(Lt 4,1), R; reveals DANK M, VAULT 3.

We have possible combat in Cr3 between Scritch and Woolly. Due next time are orders for evening Day 6 and for daylight Day 7. Remember both White and Black Color will be everywhere.

NOTE: A couple of points of order here. Moondoggie actually ordered his fatigued MAGIC VI6* hit to cast MELT. MELT INTO MIST when activated, only lasts until Midnight (Rule 42.8/2). It needs to be "energized" in the morning (Rule 42.9/2). So Moondoggie can't traipse through the undiscovered hidden path unless he "pops a Purple" and becomes Mist; it is clear from his press that that is his

-CONTINUED NEXT PAGE

THE HUNT

FARROW WINS HUNT!

  Inspired by Lipton's book, "An Exaltation of Larks", this is a word game where we propose a noun and the players are asked to propose a collective noun to fit, such as "flock" for "sheep", or "pride" for lions. The first player to score 10 points wins six free issues of this rag. The Hunt is run in "Chases" or rounds. We're just finishing our fifth. Here are the results, fresh from the fields:

CHASE 5

assassins:	armory, booth(L), cabal(N), conspiracy(*), guild(*), shadow, skulk(B), terminator
gods:	host, multitude, pantheon(*B/N), rabble(L), set, wad
wizards:	circle, collegue(B), coven, order(N), rune, spell, staff(*)
hurricanes:	blast(*), blow(N), front(B), gust, season, storm, whirl
surfers:	board(+), breaker, school, tube(L), wave(*B/N)
chainsaws:	annoyance(B), burn(N), buzzing(*), calliope, massacre(+), mess
list:	bellybutton(+*), bellybuttonfull, fluff, string(B), trap
actors:	guild(*), play, queue(L), scene(*), stage(*), theame(N), thespian, troupe(B)
mothers-in-law:	badger, curse, fae(B), hassle(*), matriarchy(*), mutter(L), nag, power(N)
minotaurs:	awful lot, cave(N), dragon, herd, labyrinth(B), lair, maze(*)

* = winner, * = duplicate, B = tie, B = Boris's suggestion, L = Lipton's, N = Mr Nar's suggestion, / = B/L/N suggested it too

ASIDES:

* SET of gods (Set being an Egyptian god)--Dan Farrow

* CHARIOT of gods--Dan Farrow

an ANYTHING-THEY-WANT-TO-BE-CALLED of gods--Dan Farrow

a DRAGON of minotaurs (for all you "Titan" players)--Michael Tsuk

The score this time: Tsuk 3.67, Farrow 3.33, J. Fisher 1.33, R. Fisher 1.33, and Morrison 0.33.

Final score after five Chases, Dan Farrow 10.16, Michael Tsuk 7.50, Ron Fisher 7.41, Wayne Morrison 7.16, Mike Puffenberger 6.83, Jim Frying 3.5, Jack Shacklett 2.25, & Jason Fisher 3.67.

THE LODGE: Congratulations to Dan, who started one turn and 5.0 points behind, to effect a stunning four turn march to victory. (Hear, Hear! Good show, old Bean!) Six free issues of this 'zine have been tacked on to his subscription in recognition of this awesome feat. There now comes the fateful question as to whether to retain this feature. It was originally intended as a space-filler until the other games got up to speed. As these things do, it got a life of its own. I've heard some raves about it, but we've never got more than five entries from twenty-some eligible players. I'm now looking at opening one more DIP and the variant 1830 soon, and space may soon be a factor. Let me know if there should be another Hunt. Perhaps I can use it as a "white-space" filler. Your opinions do count.

-MAGIC REALM continued from previous page

intention, so the GM has "popped a Purple" for him at the start of his turn. By the way, Phantasm, the chips for Ruins were revealed on Day 4 by Woolly. I've also altered Wulf's Day 6 orders slightly to allow him to move this turn.

ODES & EDES: Borderland is enchanted. The T. Demon is at Crag 1. Four horses remain in the Rogues abandoned treasure pile. Two treasures remain in the Vault.

PRESS:

Capt Avalon to all: "Reputation for Victory" is becoming "Reputation for Cowardice")

Moondoggie to all: Bummer, Rogesters. You can't hang out with just anybody. Moondoggie still likes you.

Pang speaking to Ralph: "Here I am hiding from the knight, sneaking into the vault, while you hang outside, and all I get is some woman's underwear. And no woman is it at that. Boy, I'm going to find some other place to pillage. No more talk about the dancing girls either Ralph. Lousy tin pants."

**---GODSH-10-GOOD (continued from page 4) CRUELTY IS IN
PLAYER STATUS**

Morrison: \$246, SVN&R, D&H, M&H, 6 C&O(Pres), 1 B&O
Klaustus: \$160, C&SL, C&A, 6 PA(Pres), 2 B&O(YP), 3 NYNH&H(Pres)
Anchors: \$137, 1 NYNH&H, 2 B&O(YP), 1 C&O, 6 B&M (Pres), 3 PA(YP)
Hanne: \$204, 5 B&O(Pres), 1 NYNH&H, 3 C&O(YP) <Priority>

CORPORATION STATUS:

Company	Value	Pool	Bank	Par	Cash	Trains	Tokens
B&O	A126	0	0	n/a	\$570	3	1
NYNH&H	E90	5	0	n/a	\$ 0	4	0
C&O	D90	0	0	n/a	\$560	23	2
B&M	A90	0	4	\$100	\$640	33	1
PA	B82	0	1	\$90	\$740	3	3

TRAIN'S AVAILABLE: 444555666DDDDDD

The Bank has \$8,743.

PRESS:

B&O Internal Memorandum

To: President

From: Chief Surveyor

New York is on the Hudson, not the Ohio. We'll keep trying. --RL

---1835 (continued from page 6)

PLAYER STATUS:

Chuck Hanne (CCH): 150M, #1, #4, #5, #6, 3 SX.

Rick Egwedi (RE): 69M, HF, OB, 5 BY(Dir)

Don Chinnery (Der Bahn Corp - DBC): 101M, L-D, #3, 5 SX(Dir)

John Burns (Volksdampfzug - Vdz): 151M, #2, Brau, Hann, PB, 1 BY <Der Zug>

CORPORATION STATUS:

Company	Value	Pool	Bank	Par	Cash	Trains	Tokens
#1	--				60	2	0
#2	--				75	2	0
#3	--				60	2	0
#4	--				90	22	0
#5	--				75	2	0
#6	--				90	2	0
BY	C92	0	4	92	302	2,2+	5
SX	D88	0	2	88	264	2,2+2+2+	2

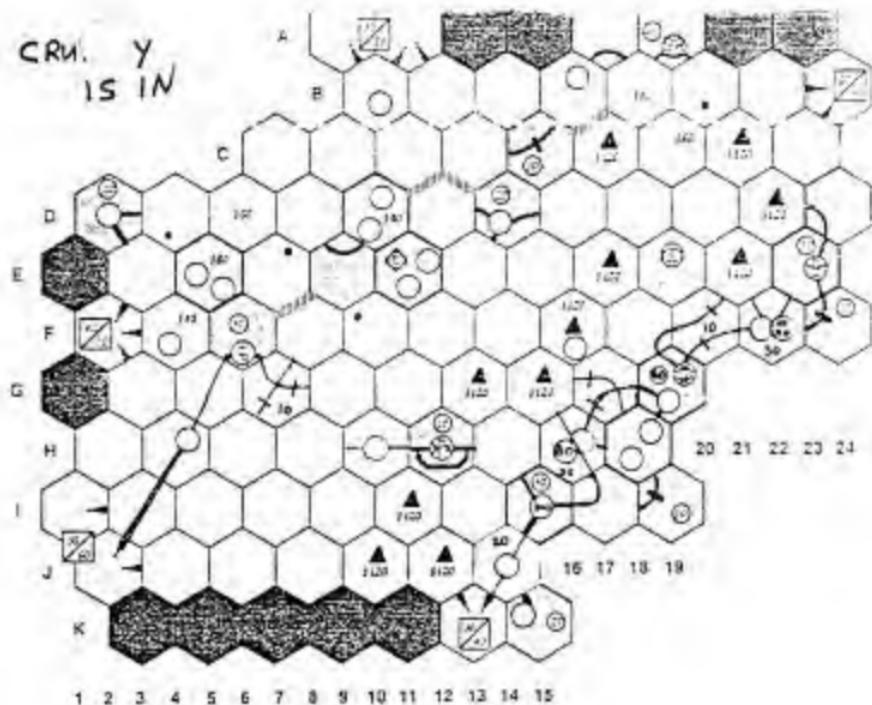
TRAIN'S AVAILABLE: 3333,3+3+3+,444,4+,55,5+,66,6+6+6+ The Bank has 9,513M.

RARE TILE LIST: #1(1), #2(1), #3(3), #5(2), #6(2), #9(3), #55(1), #56(1), #57(0), #69(0), #201(1), #202(0).

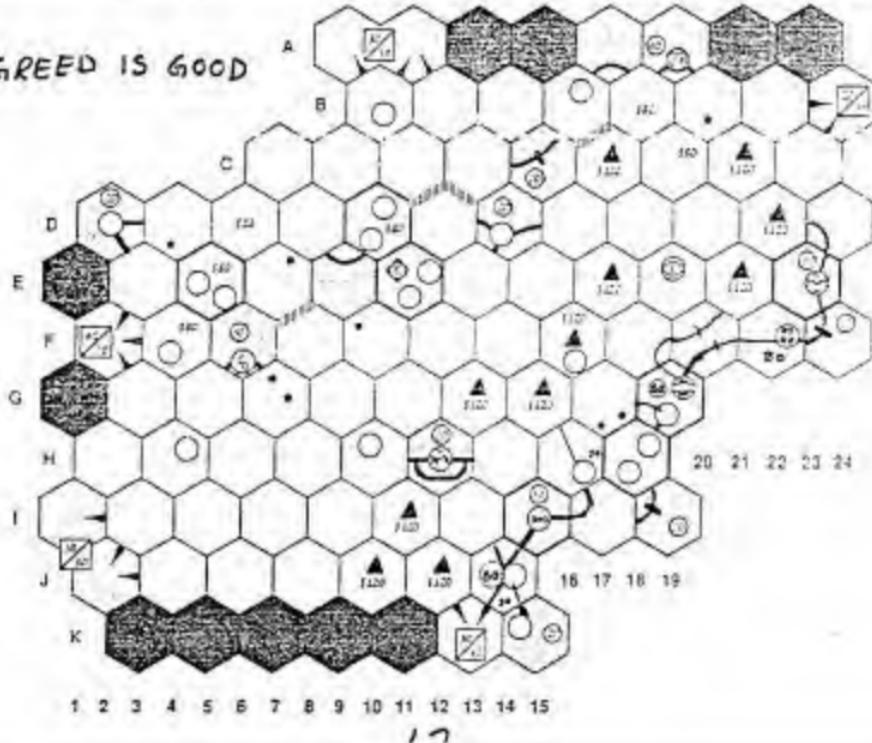
PRESS:

1st train from Berlin arrives in Hamburg. Citizens rejoice!

CRU. Y
IS IN



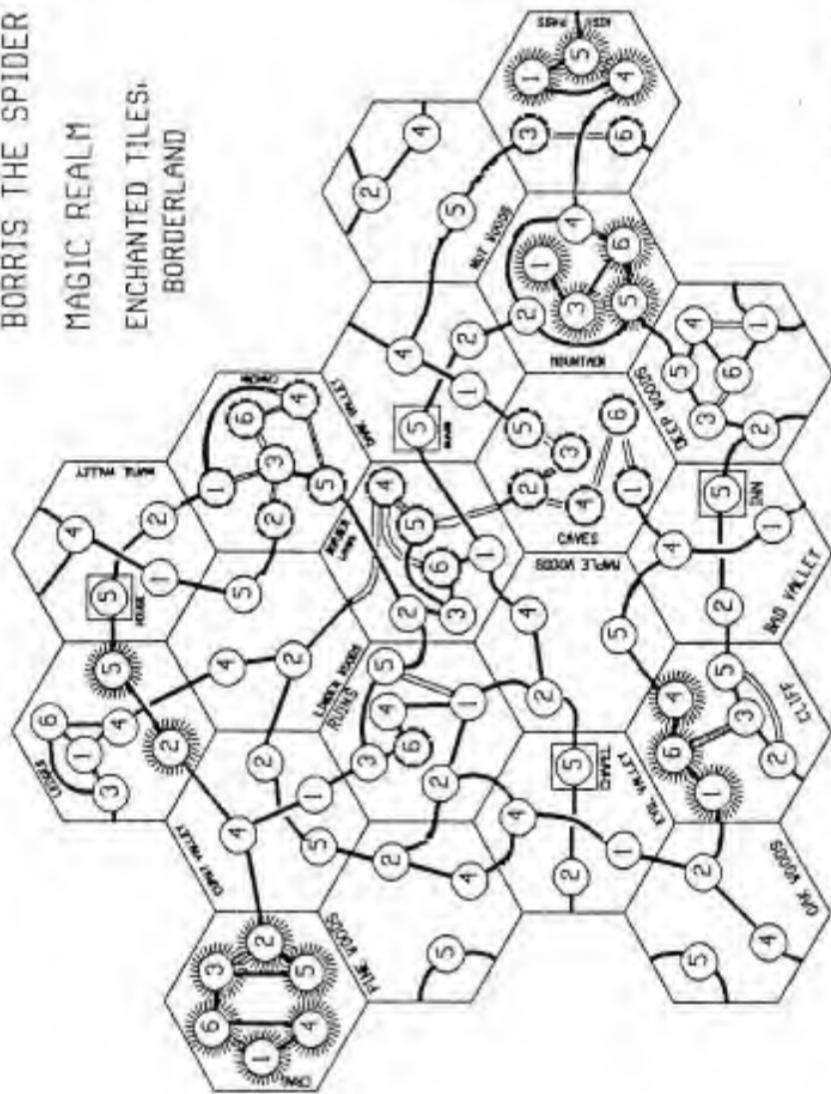
GREED IS GOOD



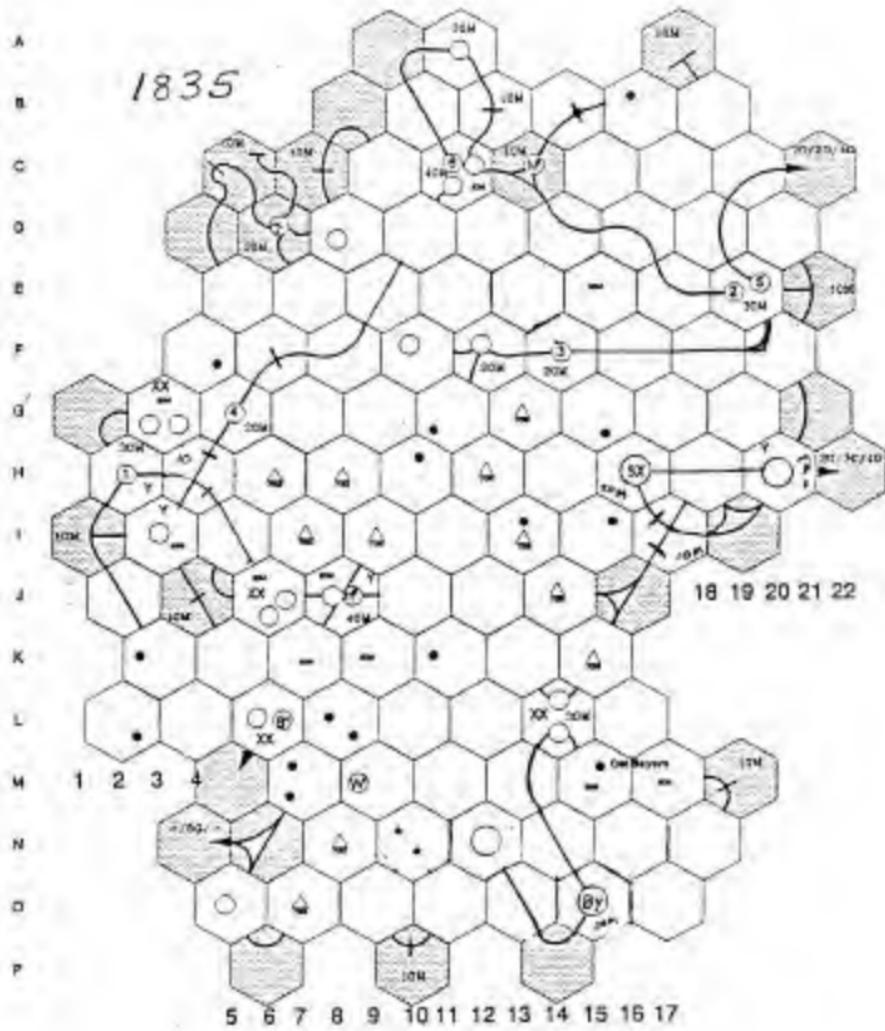
BORRIS THE SPIDER

MAGIC REALM

ENCHANTED TILES, BORDERLAND



1835



14

On Deck

1830: Bliss, Chinnery, Egvedt, Farrow, Frisch, Paffenberger, and Zieske interested in variant. Alternates Frisch & Tsuk. Need 6 for normal, variant begins perhaps next time.

1835: Zieske signed up; Chinnery and Farrow signed up for variant. Alternates Frisch & Tsuk.

DIPLOMACY: Signed up are Cameron, Egvedt, Ford, Franz, Langbert, McHugh, and Vandine, game begins when Franz is ashore. Alternates Ford, Frisch, Langbert, Morrison, Theis, Tsuk, Wilson.

GUNSLINGER: Cameron and McHugh signed up, Anderson possible. Need 2-5 more.

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The Bottom Line

This is **BORIS THE SPIDER**, a 'zine dedicated to the play of multiplayer games. **BORIS** is published around the first Sunday of the month by Paul & Meg Bolduc, 203 Devon Ct, FWB, FL 32547-3110 and currently has a subscription price of \$6.00 for 12 issues in hardcopy or \$1 by E-mail via GEnie or INET. **BORIS** can be reached at (904) 863-9081, GEnie P.BOLDUC1, or INET BOLDUC@UL1.EOLIN.AP.MIL.

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